

Year 2 Term 1 Curriculum Map



FROM A TO B

YEAR 2 MEDIUM TERM OVERVIEW





ENGLISH



Key learning this term:



We are reading:
Emma Jane's Aeroplane

- Write narratives about personal experiences and real events
- Use conjunctions (and, so, but, because) in sentences
- Use adjectives and adverbs
- Plan and say out loud what to write
- Use expanded noun phrases
- Re-read to check past tense is used correctly

MATHS



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Addition and Subtraction

- To subtract in 1s
- To subtract in multiples of 10
- To subtract in 10s from a 2 digit number (34-20)
- To subtract 2 digits not crossing
- To subtract with crossing
- To practice addition and subtraction
- To solve missing number problems
- Addition and subtraction worded problems

$12 - 7 = 5$

TOPIC – FROM A TO B



Boats

- Geography: Locate continents and oceans; Columbus's route.
- History: Christopher Columbus; timeline; exploration then and now.
- Art: Collage a stormy ocean scene.



Trains

- Geography: UK features; railways connected places; map key.
- History: George Stephenson & The Rocket; development of trains.
- Art: Sketch and shade a steam train.



Hot Air Balloons

- Geography: Weather & wind; compass directions.
- History: Montgolfier Brothers' first flight; past vs present.
- Art: Paint patterned hot-air balloons.



Space Travel

- Geography: Earth, Moon, Sun; why Earth supports life.
- History: 1969 moon landing; fact file or timeline.
- Art: Create a space scene with mixed media.



Air Travel

- Geography: Countries & continents; map routes.
- History: Wright Brothers; experiments to flight.
- Art: Technical sketches of early aeroplanes.



Cars

- Geography: City & countryside transport; route with keys.
- History: Henry Ford & Model T; production line.
- Art: Sponge print repeating car motifs.



EXPLORE

DISCOVER

LEARN

JOURNEY



SCIENCE – PLANTS BULBS AND SEEDS

Explore Plants	Plant Parts	What do plants need to grow?	Bulb or seed?	Plan Investigate light and dark	Investigate light and dark
					

PSHE – HAPPY CONFIDENT ME

Amazed	Miserable	Accepted	Impatient	Know about rewards and consequences and that these stem from choices.	Know that positive choices impact learning for self and others.	Understand that their own views are valuable.
						



ENTRY POINT

Children bring in photos or souvenirs from journeys they've taken. They mark them on a world map and talk about how they got there.





EXIT POINT

Moon Mission STEM Day
 Children become engineers. Their challenge: Design a way to get safely from Earth to the Moon.



★ LEARN ★ EXPLORE ★ CREATE ★ REMEMBER

Year 2 Term 1 Curriculum Map



Park House
English School

PART OF
iSP
International
Schools
Partnership

THE GREAT FIRE OF LONDON

YEAR 2 MEDIUM TERM OVERVIEW



MATHS

Place Value

- Recognise place value in two-digit numbers.
- Represent and estimate numbers in different ways.
- Compare and order numbers to 100.
- Read and write numbers to 100 in numerals and words.



Addition and Subtraction

- Solve problems using concrete objects and pictures.
- Recall and use number facts to 20 and related facts to 100.
- Add and subtract using objects, pictures and mentally.
- Know that addition can be done in any order; subtraction cannot.



SCIENCE

Animals Including Humans

- Understand the importance of exercise, healthy food and hygiene.
- Know that animals, including humans, have offspring which grow into adults.
- Identify the basic needs of animals, including humans, for survival (water, food and air).



ENGLISH

We are reading:



Vlad and the Great Fire of London



Toby and the Great Fire of London/Samuel Pepys

- Write narratives about personal experiences and others.
- Write about real events.
- Write for different purposes.
- Plan or say out loud what to write.
- Write down ideas and key words.
- Check writing makes sense and use past tense correctly.
- Use expanded noun phrases to describe.

TOPIC – SIGNIFICANT PEOPLE



Art

- Explore techniques like drawing, painting, printing, collage and mixed media inspired by the Great Fire of London.



History

- Describe historical figures and events beyond living memory.
- Identify fact and opinion.
- Use basic sources to gather information.
- Retell events in sequence using time words.



Geography

- Present geographical information using pictures, diagrams and maps.
- Recognise similarities and differences between places.
- Use maps, symbols and keys.



PSHE – HAPPY CONFIDENT ME



Ecstatic



Disappointed



Content



Frustrated



Proud



Guilty



Grateful



Confused

ENTRY POINT



The children will receive a letter from Samuel Pepys, asking for their help to uncover how the fire started and spread in 1666.

The children will build a time machine to travel back in time to solve the mystery.



EXIT POINT

Art Gallery Exhibition

The children will select and display their favourite pieces of art from the unit and place it on display in our art gallery.

Parents will be invited to visit our art gallery.



★ LEARN ★ EXPLORE ★ CREATE ★ REMEMBER ★